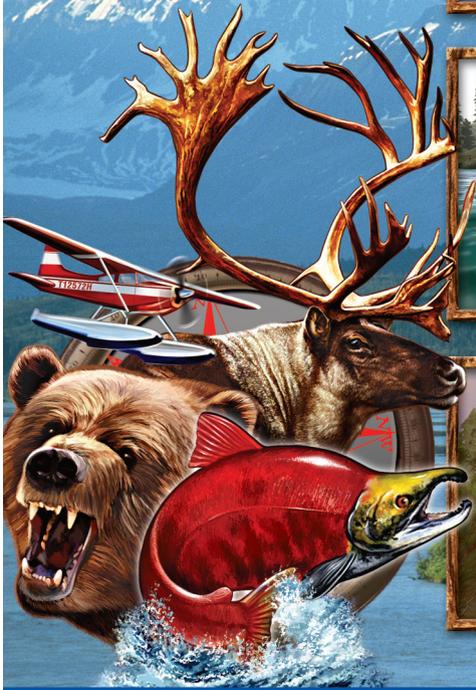


North America's Last Great Frontier!

# Cabela's Alaskan ADVENTURES



ACTIVISION

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XBOX LIVE



XBOX 360

XBOX LIVE

# Cabela's AFRICAN SAFARI



ACTIVISION



## **⚠ WARNING**

Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see [www.xbox.com/support](http://www.xbox.com/support) or call Xbox Customer Support (see inside of back cover).

## **Important Health Warning About Playing Video Games**

### **Photosensitive Seizures**

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions:

- Sit farther from the television screen.
- Use a smaller television screen.
- Play in a well-lit room.
- Do not play when you are drowsy or fatigued.

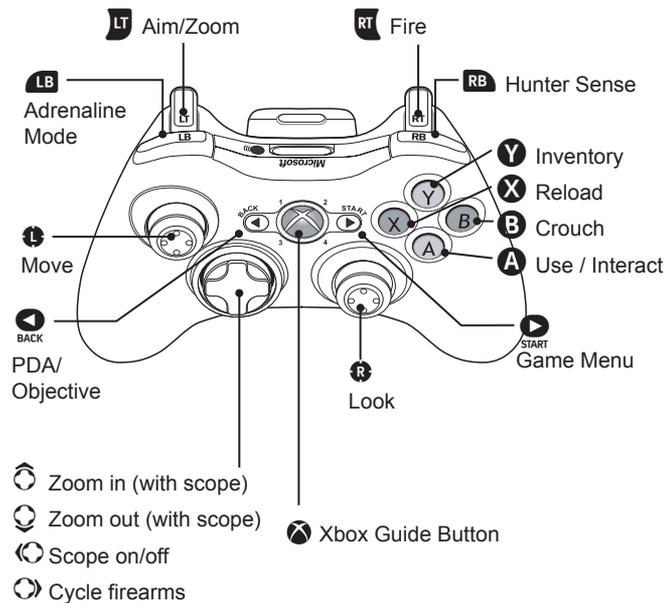
If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing



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## DEFAULT CONTROLS



## XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox live. Build your profile (your gamer card). Chat with your friends. Download content at Xbox Live Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

### CONNECTING

Before you can use Xbox Live, connect your Xbox console to a high-speed Internet connection and sign up to become an Xbox Live member. For more information about connecting, and to determine whether Xbox Live is available in your region.

### FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to [www.xbox.com/familysettings](http://www.xbox.com/familysettings).



## DIFFICULTY LEVELS

There are three difficulty levels in the game: **Novice**, **Experienced**, and **Expert**.

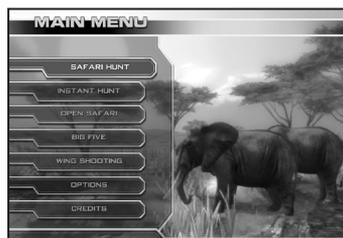
In the **Novice** difficulty level, you will be given 14 days to complete your safari list in each country and will be able to detect in your compass the animals surrounding you on safari.

In the **Experienced** difficulty level, you will be given only 10 days to complete your safari list for each country and although you will be able to see all the safari animals in your compass, they know you are there too.

Finally, in the **Expert** difficulty level you will only be given 7 short days to complete your safari list in each country. Additionally, you will not be able to detect the game animals in your compass. This will be extremely difficult!

## MENU NAVIGATION

### MAIN MENU



### SAFARI HUNT

This is the main mode of the game. When you select the Safari Hunt you will be brought to the lodge of the country in which you are hunting. If you are playing the game for the first time you will be brought to the lodge of South Africa. Before you reach the lodge you will see your safari list for the day. This list details the animals you will be hunting in that country and the number of that animal that you will have to take down to complete the

mission. From this screen you will be brought to the lodge itself. Here, there are three different characters that you may consult to help you through the game.

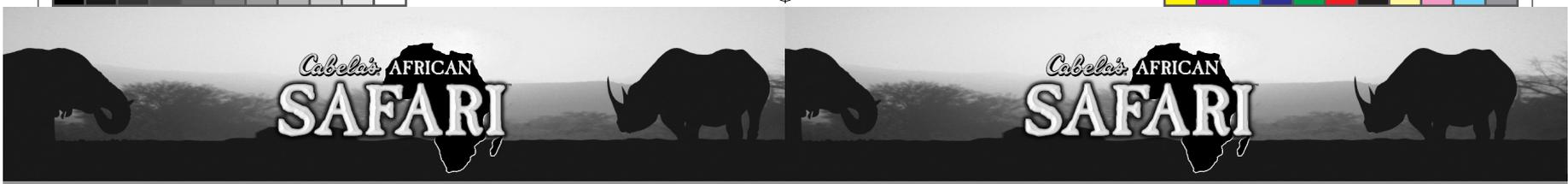
**Tracker:** The tracker's menu will have a picture and description of every animal on the African Safari. The picture will help you identify the animal based on appearance, and the short description may provide you with not only a description of the identifying markings but also their significant traits and habits.

**Porter:** The porter's menu will have a picture all of the different firearms you may be using on safari. This menu will not only show you what your firearms look like but will also be able to show you the firearm's accuracy, distance, and damage compared to other firearms as well as tell you which firearms are best suited for the different animals on safari.

**Guide:** The guide's menu is where you will select the hunts that you would like to go on and get information about the countries in which you are hunting. First, you will see the Hunt Schedule—a list of areas that you can choose to hunt from along with the animal that you will be hunting. These hunts will be displayed on a timeline showing you how long you have for each mission so you need to be mindful that if you use up all of the time allotted for certain missions, you will not have enough time to hunt all the missions for that day.

Another option on the guide menu includes gathering information about the country in which you are about to hunt as stated by pressing the country info button. Here you will get a short general description of the country and some of the landscapes and landmarks you can expect to encounter in the hunt.

One last option is you may choose to skip to the next day of the hunt from the guide menu. You may skip to the next day and choose a hunt from that day or choose a hunt that you postponed from a previous day. You can continue to skip to the next day until you reach day 14 for difficulty level Easy, day 10 for Medium, or day 7 for Hard. At this time you will be allowed to skip to the next day, however you will not receive points after this time.



### INSTANT HUNT

This is the pick-up-and-play mode of the game. You can select Instant Hunt from the menu and you will immediately be placed in any one of the hunting areas and will be given an animal objective randomly. Instant Hunt mode is different from Safari Hunt in that you do not have access to the hunter's PDA in which you can look at maps of the area and get tips from the tracker and the porter on where to find your target. Instant Hunt will start you on any mission with any animal and you can track and hunt the animal on your own.

### OPEN SAFARI

Open Safari is a way for you to go back and hunt certain areas or animals from your list that you particularly enjoyed. You will not be able to participate in the Open Safari until you have successfully completed that region in the regular Safari Hunt.

### OPEN SEASON

Open Season is the only fully selectable mode in the game. Here, you may choose your primary and secondary target animals, the region you would like to hunt in, time of day, and the duration of the hunt. You will then be brought to the mission you have selected to hunt the animals that you have chosen.

### DANGEROUS SEVEN

In this mode you will be able to go in and choose from one of the dangerous seven—the lion, leopard, buffalo, rhino, elephant, hippo, or crocodile and immediately hunt that animal. A hunt in this mode does not add to the animals on your regular Safari Hunt and you are only allowed to hunt these animals after unlocking them in Safari Hunt Mode.

### WINGSHOOTING

You can choose to go directly into the Wing Shooting mode where you will be able to hunt African birds simulation-style, flushing birds out of their natural habitat as you walk or boat through and attempt to take them down. Only shotguns are available in this mode as rifles should not be used to hunt birds. You can also choose from three different wing shooting modes: Practice, Tournament, and Hot Seat.

**Practice:** You can hunt through the countries to, as the title suggests, practice shooting the birds. You will see points accumulate but these points are only for your reference and will not count toward your Wing Shooting tournament points.

**Tournament:** In the tournament mode you will be timed as you hunt through each of the six countries taking as many of the specified bird from that country as possible. You will receive points for every bird taken within the timeframe and can then try to beat the tournament record for that area with your accumulated points.

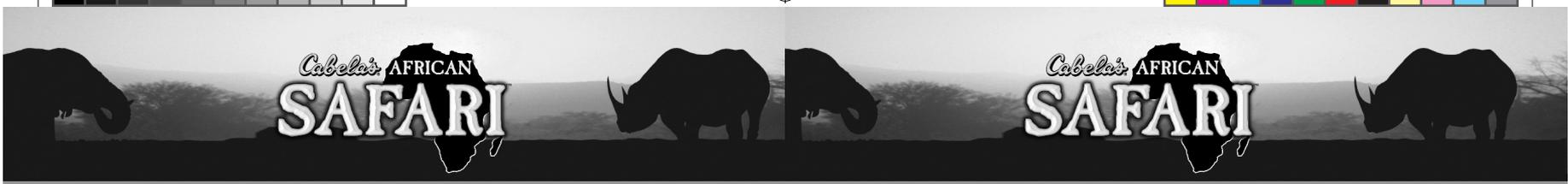
**Hot Seat:** The hot seat mode is African Safari's only multi-player mode. In the hot seat you will be prompted to choose the number of players and the number of rounds that you would like to play. Then, the players take turns on the console collecting points by shooting the birds in each region.

### OPTIONS

The options page is where you control some of the settings of the game. You can make changes to the volume of the music and the sound effects in audio. You can choose your in-game control set (three different options) in controls, and you can turn the HUD, the hit camera, aiming help and autosave on or off in the gameplay section. Finally, you can save your game.

### EXTRAS

In the extras page you can access Credits, the Xbox Live Marketplace, and your Downloaded Content.



## PLAYING THE GAME

From the main Safari Hunt Mode, after you choose your settings and choose your hunt from the Hunt Schedule, you will be placed in the region you have selected with the animal you have chosen to hunt. The first thing you will want to identify yourself with is the “Heads-Up Display” or HUD.

### HUD

Starting in the center of your screen, if you are armed with a firearm, you will see the firearm’s reticule appearing with the crosshairs in the middle surrounded by two rings of varying colors. These rings will change from green to red in the presence of a dangerous animal or when you center your scope over your target animal.



Next, in the top right corner is your compass. You can see the four major directions surrounding the compass and you use this compass to navigate your way around the map in this region. When an animal is within range of you, a colored dot with a detection ring will materialize as a white ring around the dot representing the animal. The dot will be red for dangerous animals that are not your target animal for that region. You will be penalized points if you shoot these dangerous animals so try to avoid them. The dot will be green if you are approaching one of your target animals. Use this compass to point you in the right direction. Other things you might see in the compass are boundaries, indicators of steep terrain, and water landmarks.

In the bottom right corner you will see a meter indicating what gun you are using. This meter also lets you know how many rounds of ammunition you have remaining on the far left, a meter in the middle showing how

many shots are left before you must reload, and a green meter at the bottom that shows your accumulation of Hunter sense.

In the bottom left corner you will see a gauge that will measure your health statistics. As you hunt through the safari you will see the red bar at the bottom fill up. This red bar shows you how much adrenaline you have accumulated and used.

Finally, in the top left corner you will see the timer. You must hunt your entire objective before the timer runs out or you will fail the mission and must hunt the mission again or go back to the lodge to select another hunt.

**Hunter Sense:** Hunter Sense is a form of slow motion that simulates the instincts of a hunter. While in Hunter Sense mode time will slow so that you have time to get the perfect shot off. You can access Hunter Sense by pressing **RB** (Right Bumper).

**Adrenaline Mode:** Adrenaline Mode is only to be used in self-defense when dangerous animals are attacking you in self-defense. While in Adrenaline Mode, time will slow and a targeted yellow circle will appear on the attacking animal indicating a kill shot. If you center your reticule over the yellow circle and fire rapidly, you will immediately kill the animal attacking you—saving yourself from failing that mission. You can access Adrenaline Mode by pressing **LB** (Left Bumper).

# Cabela's AFRICAN SAFARI

# Cabela's AFRICAN SAFARI

## STATISTICS

After each hunt, a screen will appear that will show you how well you did in that hunt.

STATISTICS	
TIME:	0 HOURS 23 MINS
SHOTS FIRED:	3
PERFECT SHOTS:	0
BEST DISTANCE:	47.80 YDS
FIRE ACCURACY:	33.3 %
PENALTIES:	0
SAFARI POINTS:	591

Statistics include:

- Time
- Shots fired
- Perfect shots
- Best distance
- Fire Accuracy
- Points Penalized
- Safari Points

## PDA



At any time during the hunt in regular Safari Hunt mode you can access the hunter's PDA by pressing **BACK**. The PDA is meant to assist you through the hunt and you can access a map of the region including boundaries and water landmarks in the main portion of the PDA. The PDA will also let you know what your animal objective is and allows you to speak with either the tracker, porter, or the guide for advice, suggestions, and tips for the hunt. You may also see your entire safari list for that particular country in the PDA and it will keep track of and check off animals on your safari list for you.

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## LOCATIONS IN CABELA'S AFRICAN SAFARI

Throughout the game, you will hunt your way through 6 different African countries with a variety of different landscapes on each hunting mission.

### LEVEL 1



**South Africa** - South Africa is the southernmost country in Africa, and is incredibly diverse in all aspects. The country of South Africa borders two oceans and runs the gamut of landscapes from the dry, hot deserts of the Kalahari in the west to the lush, tropical forests of the eastern Indian Ocean coast. In between you will hunt a variety of scenery including the Karoo plateau of Central South Africa, lush forest areas, the Roggeveld Mountain terrain, the area surrounding the Vaal River, and some of South Africa's plentiful grasslands.

**Trophy Hunt:** *Rhinoceros*

**Herd Hunt:** *Black wildebeest*

**Wing shooting:** *Turtle dove*

**Other game:** *Impala, Warthog, Dik-dik, Springbok*

### LEVEL 2



**Namibia** - Mostly dry and receiving little rain, Namibia is most known for its relation to the Kalahari Desert which makes up nearly Namibia's entire Eastern border with Botswana. As is the case with most African countries, however, there are several other regions of this nation that are not made up of desert that you can expect to also hunt. Areas around the Orange River are rich in big game, the dry but grassy areas of Damaraland, and you may also catch a glimpse of the ancient Petrified Forest of Namibia.

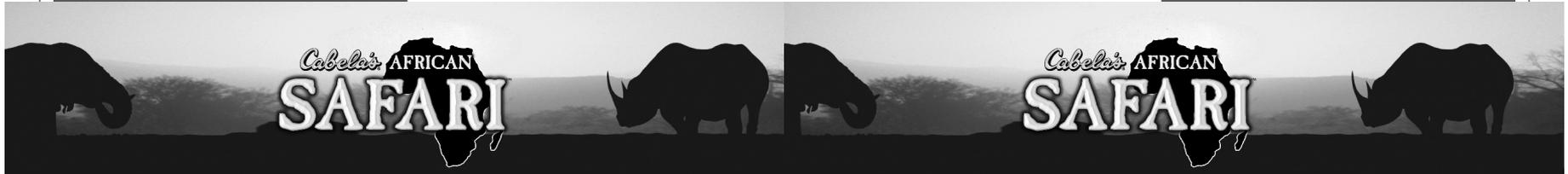
**Trophy Hunt:** *Leopard*

**Herd Hunt:** *Gemsbeck*

**Wing shooting:** *Egyptian goose*

**Other game:** *Zebra, Klipspringer, Kudu*

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*Cabela's* AFRICAN  
**SAFARI**

*Cabela's* AFRICAN  
**SAFARI**

### LEVEL 3



**Botswana** - Botswana is completely dominated by the Kalahari Desert which covers 70 percent of the country's landscape. However, you can also expect to see a lot of diversity in the land surrounding this desert area including the vast expanse of the Okavango Delta where you will come across a lot of swampland and wet marshes. The Okavango area is also home to the Makgadikgadi Salt Pan which is distinctly identified by the whiteness of the ground in the area caused by the deposits of salt—one of the many tourist attractions in Botswana.

**Trophy Hunt:** *Elephant*

**Herd Hunt:** *Buffalo*

**Wing shooting:** *Spur Winged goose*

**Other game:** *Bushbuck, Buffalo, Lechwe, Zebra*

### LEVEL 4



**Zimbabwe** - Zimbabwe's most known landmark worldwide is Victoria Falls, one of the tallest waterfalls in the world. You can also expect to hunt near other water-related landmarks along both the important Zambezi River as well as the Limpopo River. One can also expect to hunt the common grassland areas with sparse tree and shrub vegetation known all over Southern Africa.

**Trophy Hunt:** *Cape buffalo*

**Herd Hunt:** *Springbuck*

**Wing shooting:** *Red billed teal*

**Other game:** *Eland, Sable, Baboon, Waterbuck*

### LEVEL 5



**Mozambique** - Unique for its beautiful Indian Ocean Coast, this small African country is mostly known for its coastal areas. As a hunter you may also expect to find some of the predictable landscapes known well in Southern Africa such as the grasslands, plateaus, and savannahs. However, some of the more lush land surrounding the Zambezi River and its valley are sure to be terrific hunting areas.

**Trophy Hunt:** *Lion*

**Herd Hunt:** *Zebra*

**Wing shooting:** *Yellow billed duck*

**Other game:** *Cheetah, Hyena, Red duiker, Reedbuck*

### LEVEL 6

#### Final Level



**Tanzania** - Tanzania is home to one of Africa's most well known landmarks, Mount Kilimanjaro. Tanzania's other landmarks and incredible terrain make it a prized destination for serious safari hunters. In this country you can expect to see the great Serengeti plain and its well known national park, the beautiful Ngorongoro Crater, humid shrublands, and the savannah areas—home to some of the biggest and most dangerous big game in Africa.

**Trophy Hunt:** *Hippo and Crocodile*

**Herd Hunt:** *Eland*

**Wing shooting:** *Rock pigeon*

**Other game:** *Buffalo, Lion, Elephant, Rhino*



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Thanks to our families and friends for their support throughout the project...



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