

XBOX 360

KINECT™

DREAMWORKS

KUNG FU PANDA 2



INSTRUCTION BOOKLET

THQ

! **WARNING** Before playing this game, read the Xbox 360® console instructions, KINECT sensor manual, and any other peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement hardware manuals, go to www.xbox.com/support or call Xbox Customer Support.

For additional safety information, see the inside back cover.

Important Health Warning About Playing Video Games

Photosensitive seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

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XBOX LIVE

Xbox LIVE® is the online game and entertainment service for Xbox 360. Just connect your console to your broadband Internet service and join for free. You can get free game demos and instant access to HD movies (sold separately)—with KINECT, you can control HD movies with the wave of a hand. Upgrade to an Xbox LIVE Gold Membership to play games online with friends around the world and more Xbox LIVE is your connection to more games, more entertainment, more fun. Go to www.xbox.com/live to learn more.

Connecting

Before you can use Xbox LIVE, connect your Xbox 360 console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live/countries.

Family Settings

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. Parents can restrict access to mature-rated content. Approve who and how your family interacts with others online with the Xbox LIVE service, and set time limits on how long they can play. For more information, go to www.xbox.com/familysettings.

HOW TO GET HELP WITH KINECT **Learn More on XBOX.com**

To find more information about KINECT, including tutorials, go to www.xbox.com/support.

INTRODUCTION

Shen has been defeated, but a Kung Fu Master's job is never finished. A mysterious new enemy begins terrorising Gongmen City and it's up to Po and the Furious Five to defeat this threat and restore peace.

MAIN MENU

To navigate this menu, move your right arm in a circular motion to highlight your selection, then with a punching motion with your left arm, activate your selection.

- **Story Mode:** Play through the game's story.
- **Free Play:** Replay your favourite mini games.
- **Subtitles [On/Off]:** Turn subtitles on and off.
- **Quit:** Return to the title screen.

THE WORLD MAP

The World Map allows you to replay all of your favourite mini games that you've unlocked based on your completion of Story Mode. The more you've completed, the more mini games you'll have available.

COMBAT CONTROLS



Punch – Left or right punch.



Kick – Left or right kick. Used to defeat dodging enemies.



Double Punch – Punch with BOTH hands together. Used to defeat blocking enemies.



Double Kick – Just jump! Used to defeat blocking enemies.



Dodge – Lean left or right.



Side Blocks – When prompted, hold your arm out to your side with your forearm bent up at 90 degrees. Just imagine you're flexing!



Upward Block – Raise BOTH arms out in front of you.

Summon Ally – Call out the name of any available Furious Five member (Tigress, Monkey, Mantis, Viper or Crane)!

Pause – Hold your left hand down and to the left, at a 45-degree angle.

COMBAT STYLES

Before combat begins, you will be prompted to choose a style. All styles use the same controls, but they are more or less effective against different enemies.



Flowing Form – A balanced style that is fairly effective against all enemies.



Lightning Form – Quick, blinding moves that are more effective against small, quick enemies.



Power Form – Slower, heavier moves that are more effective against larger enemies.

COMBAT PHASES

Combat occurs in two phases, offence and defence. Here's what you should expect from each:

Attack Phase: When you are prompted to attack, let your punches and kicks fly! If your opponent begins blocking your attacks, try a double-punch or a double kick! If your opponent tries to duck or dodge, kick in the direction of his dodge! The more successful you are during the offence phase, the longer you will have to make attacks against your enemy.

Defend Phase: When you've attacked your enemy as much as you can during the attack phase, it will then be your turn to defend!

Red enemy attacks: are unblockable, but they have a long wind-up phase. When your enemy turns red, you must duck or dodge them.

SPECIAL ATTACKS

Po also has special moves that you can perform to deal extra damage to your opponents. Successfully counter an enemy's block or dodge and you'll be rewarded with one of these moves. Po will wallop his enemies in new and exciting ways!

FINISHING MOVES

Have you beaten your foe into submission? Then it's time to finish them off! When prompted, select a Finishing Move by striking the appropriate style pose and you'll finish off your enemy in style!

MINI GAMES

Rickshaw: Get ready to race through the game on your very own rickshaw! Step or lean left and right to steer. Jump to leap over low obstacles, and duck to go under high obstacles.

Practice Sessions: Refine your Kung Fu skills in these areas if you're having difficulty on your path to becoming a Kung Fu Master!

Noodle Shop: Mr. Ping is here with his famous noodles! Help him feed the hungry villagers of Gongmen City. Reach out to choose a bowl, chop with your hands to cook then pass the bowl to the customer who wants it. Make sure to match the colour of the bowl to the colour of the customer's sign!

Target Practice: Fling food, snowballs, or priceless artifacts! Line up a target with one hand, and throw with the other.

COLLECTABLES

Metal: The most common hidden collectables in the game are metal objects, which Po must recover and return to their rightful owners.

LICENCE AGREEMENT

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Otevreno: Po-Pá 9:30 - 18:00
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Internet: <http://support-formular.thq.de>
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ESPAÑA

Correo:
THQ Interactive Entertainment España S.L.U.,
Avenida de Europa 19, Edificio I 1º B,
Pozuelo de Alarcón, 28224 Madrid, ESPAÑA,
Tlf. **91 799 1875**
(De Lunes a Viernes de 10.00 a 14.00 horas y
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El precio de la llamada es el precio de una llamada convencional sujeto a los precios establecidos por cada compañía telefónica.
Visita nuestra web:
Registra tu juego en www.thq-games.es
para acceder a los trucos, al material
exclusivo de los juegos, las preguntas
frecuentes y al soporte técnico online.

FRANCE

Assistance technique : **08 25 06 90 51**
du lundi au samedi de 10 à 12h et de 14 h à 20h
(0.15€ la minute)
thq@supporter.fr

GREECE

+30 210 6856000
Monday to Friday 9:30 to 17:30
support@zegetron.gr

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gestore telefonico).
(Lun.-Ven. dalle 14:00 alle 19:00, festivi esclusi)
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Ricordati di indicare il negozio presso cui hai
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chiaramente l'errore riscontrato.

NEDERLAND

Als je technische problemen met dit spel
ondervindt, kun je contact opnemen met de
technische helpdesk in Groot-Brittannië:
Telefoon +44 87 06080047
(nationale/internationale telefoontarieven
zijn van toepassing)
ma t/m vr 8.00 tot 19.00 (GMT)
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Telefon: +48 22 519 69 66
Godziny otwarcia:
Poniedziałek – Piątek 9:00 – 17:00
Email: podpora@cdprojekt.com

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Informações de Jogos, Truques e Dicas,
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UK

Telephone: +44 (0)87 06080047
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بريد الإلكتروني: info@plutogt.com

Playing KINECT Safely

Make sure you have enough space so you can move freely while playing.

Gameplay with KINECT may require varying amounts of movement. Make sure you won't hit, run into, or trip over other players, bystanders, pets, furniture, or other objects when playing. If you stand or move during gameplay, you need good footing.

Before playing: Look in all directions (right, left, forward, backward, down, and up) for things you might hit or trip over. Be sure your play area is far enough away from windows, walls, stairs, etc. Make sure there is nothing you might trip on—for example, toys, furniture, loose rugs, children, pets, etc. If necessary, move objects or people out of the play area. Don't forget to look up—be aware of light fixtures, fans, or other objects overhead when assessing the play area.

While playing: Stay far enough away from the television to avoid contact. Keep enough distance from other players, bystanders, and pets—this distance may vary between games, so take account of how you are playing when determining how far away you need to be. Stay alert for objects or people you might hit or trip on—people or objects can move into the area during gameplay, so you should always be alert to your surroundings.

Make sure you always have good footing while playing. Play on a level floor with enough traction for the game activities, and make sure you have appropriate footwear for gaming (no high heels, flip flops, etc.) or are barefoot if appropriate.

Before allowing children to use KINECT: Determine how each child can use KINECT and whether they should be supervised during these activities. If you allow children to use KINECT without supervision, be sure to explain all relevant safety and health information and instructions. **Make sure children using KINECT play safely** and within their limits, and make sure they understand proper use of the system.

To minimize eyestrain from glare: Position yourself at a comfortable distance from your monitor or television and the KINECT sensor; place your monitor or television and KINECT sensor away from light sources that produce glare, or use window blinds to control light levels; choose soothing natural light that minimizes glare and eyestrain and increases contrast and clarity; and adjust your monitor's or television's brightness and contrast.

Don't overexert yourself. Gameplay with KINECT may require varying amounts of physical activity. Consult a doctor before using KINECT if you have any medical condition or issue that affects your ability to safely perform physical activities or if: You are or may be pregnant; you have heart, respiratory, back, joint, or other orthopedic conditions; you have high blood pressure or difficulty with physical exercise; or you have been instructed to restrict physical activity. Consult your doctor before beginning any exercise routine or fitness regimen that includes KINECT. Do not play under the influence of drugs or alcohol, and make sure your balance and physical abilities are sufficient for any movements while gaming.

Stop and rest if your muscles, joints, or eyes become tired or sore. If you experience excessive fatigue, nausea, shortness of breath, chest tightness, dizziness, discomfort, or pain, STOP USING IMMEDIATELY, and consult a doctor.

See the Healthy Gaming Guide at www.xbox.com for more information.



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